



Zarządzanie projektami informatycznymi. Subiektywne spojrzenie programisty

Autor: Joel Spolsky

Tłumaczenie: Mikołaj Szczepaniak

ISBN: 83-7361-869-4

Tytuł oryginału: Joel on Software: And on Diverse and Occasionally Related Matters That Will Prove of Interest to Software Developers, Designers, and Managers, and to Those Who, Whether by Good Fortune or Ill Luck, Work with Them in Some Capacity

Dokument zawiera listę zawartych w przypisach dolnych:

- 1) [odnośników do stron WWW](#)
- 2) [pozycji książkowych](#)

ODNOŚNIKI:

Rozdział 2:

- www-ee.eng.hawaii.edu/Courses/EE150/Book/chap7/subsection2.1.1.2.html
- www.cs.vale.edu/people/faculty/eisenstat.html
- www.joelonsoftware.com/articles/fog00000000296.html

Rozdział 3:

- www.sei.cmu.edu/sema/welcome.html
- www.cvshome.org
- www.joelonsoftware.com/articles/fog0000000029.html
- www.clueless.com/jargon3.0.0/creeping_featuritis.html
- www.theonion.com
- www.joelonsoftware.com/uibook/chapters/fog0000000057.html
- www.joelonsoftware.com/articles/fog0000000072.html

Rozdział 4:

- www.fogcreek.com/FogBUGZ
- ca3.php.net/manual/en/language.types.string.php
- www.robelle.com/library/smuqbook/ascii.html
- www.i18nguy.com/unicode/codepages.html#msftdos
- www.unicode.org
- msdn.microsoft.com/library/default.asp?url=/library/en-us/intl/unicode_42iv.asp
- www.cl.cam.ac.uk/~mgk25/ucs/utf-8-history.txt
- www.utf-8.com
- www.zvon.org/tmRFC/RFC2279/Output/chapter2.html
- www.htmlhelp.com/reference/charset/
- www.fogcreek.com/CityDesk
- www.joelonsoftware.com/navLinks/OtherLanguages.html

Rozdział 5:

- www.joelonsoftware.com/uibook/chapters/fog0000000062.html
- www.joelonsoftware.com/articles/fog0000000068.html
- <http://www.microsoft.com/presspass/features/2000/02-16brianv.asp>

Rozdział 6:

- www.joelonsoftware.com/articles/fog0000000037.html
- www.joelonsoftware.com/uibook/chapters/fog0000000065.html

Rozdział 7:

- msdn.microsoft.com/library/default.asp?url=/library/en-us/dnvsngen/html/hunganotat.asp

Rozdział 8:

- www.miami.com/mld/miamiherald/living/columnists/dave_barry/
- www.fogcreek.com

Rozdział 9:

- www.jwz.org/gruntle/nomo.html

Rozdział 10:

- community.borland.com/article/0,1410,20161,00.html

Rozdział 12:

- mpt.phrasewise.com/2002/04/13

Rozdział 13:

- www.asymetrix.com/en/toolbook/index.asp
- www.toastytech.com/quis/bob2.html

Rozdział 14:

- web.archive.org/web/20001027183304/http://www.microsoft.com/business/vision/netwhitepaper.asp
- web.archive.org/web/20010413105836/www.microsoft.com/net/hailstorm.asp
- www.sun.com/jini/whitepapers/whyjininow.html

Rozdział 15:

- joel.spolsky.com/biketrip
- [wmf.edithispag.com/discuss/msgReader\\$3194?mode=topic](http://wmf.edithispag.com/discuss/msgReader$3194?mode=topic)
- radiodiscuss.userland.com/soap
- www.w3.org/RDF
- davenet.userland.com/2001/07/06/theMicroChannelArchitecture

Rozdział 16:

- www.fags.org/docs/artu/ch07s03.html#id2923889
- c2.com/cgi/like?HeisenBug
- www.joelonsoftware.com/articles/BionicOffice.html

Rozdział 17:

- www.google.com/technology/index.html
- www.microsoft.com/truetype/default.asp
- www.microsoft.com/typography/links/News.asp?NID=1135
- search.webservices.techtarget.com/sDefinition/0,,sid26_gci214272,00.html
- www.microsoft.com/com/tech/dcom.asp

Rozdział 18:

- armedndangerous.blogspot.com/2002_10_13_armedndangerous_archive.html#83079307
- www.fags.org/docs/artu/
- linuxtoday.com/news_story.php3?tsn=1999-12-10-001-05-NW-LF
- www.joelonsoftware.com/uibook/chapters/fog0000000062.html
- www.x.org
- news.zdnet.co.uk/software/linuxunix/0_39020390_39117575_00.htm

Rozdział 21:

- www.wired.com/wired/archive/2.01/microserfs_pr.html
- harvardbusinessonline.hbsp.harvard.edu/b01/en/common/item_detail.jhtml?id=93506

Rozdział 22:

- www.around.com/bugs.html

Rozdział 27:

- www.joelonsoftware.com/news/20021002.html
- www.fogcreek.com/FogBUGZ
- www.joelonsoftware.com/articles/fog0000000250.html
- www.joelonsoftware.com/articles/fog0000000050.html
- www.voyager.cz/tos/epizody/19squirofgothostrans.htm
- www.eclipse.org
- blogs.osafoundation.org/mitch/000007.html

Rozdział 30:

- interviews.slashdot.org/interviews/02/06/07/1255227.shtml?tid=156
- wp.netscape.com/newsref/pr/newsrelease1.html
- wp.netscape.com/newsref/pr/newsrelease4.html
- www.creo.com

Rozdział 42:

- www.ntk.net/ballmer/mirrors.html
- members.microsoft.com/partner/competency/isvcomp/empower/default.aspx
- msdn.microsoft.com/visualc/vctoolkit2003/
- www.winehq.com
- weblogs.asp.net/oldnewthing/
- www.gartner.com/DisplayDocument?doc_cd=118261
- www.paulgraham.com/road.html
- weblog.infoworld.com/udell/2004/06/02.html#a1012
- weblog.infoworld.com/udell/2004/06/09.html#a1019
- www.helpwithwindows.com/98-lifecycle.html
- gmail.google.com
- www.oddpost.com
- www.microsoft.com/workshop/author/hta/overview/htaoverview.asp
- channel9.msdn.com/ShowPost.aspx?PostID=948
- www.go-mono.com

Rozdział 43:

- msdn.microsoft.com/vstudio
- web.archive.org/web/20001027183304/http://www.microsoft.com/business/vision/netwhitepaper.asp
- www.scripting.com
- www.userland.com

Rozdział 44:

- windows.oreilly.com/news/hejlsberg_0800.html

Rozdział 45:

- www.fogcreek.com/CityDesk/Starter.html

BIBLIOGRAFIA:

Rozdział 2:

- B. Kernighan, D. Ritchie, The C Programming Language, Second Edition, Prentice Hall 1988

Rozdział 3:

- T. DeMarco, T. Lister, Peopleware: Productive Projects and Teams, Second Edition, Dorset House Publishing 1999
- J. Spolsky, User Interface Design for Programmers, Apress 2001

Rozdział 4:

- B. Kernighan, D. Ritchie, The C Programming Language, Prentice Hall 1978
- Information Sciences Institute, RFC 791 - Internet Protocol, wrzesień 1981

Rozdział 5:

- J. Spolsky, User Interface Design for Programmers, Apress 2001
- Valentine and His Team of 4,200 Complete the Largest Software Project in History, Microsoft.com, wydawnictwo firmy Microsoft, 16 lutego 2000

Rozdział 6:

- J. Spolsky, User Interface Design for Programmers, Apress 2001

Rozdział 7:

- F. Brooks, The Mythical Man-Month: Essays on Software Engineering, Addison-Wesley 1973
- Ch. Simonyi, Hungarian Notation, Microsoft.com
- T. DeMarco, T. Lister, Peopleware: Productive Projects and Teams , op. cit., Dorset House 1999
- L. Peter, R. Hull, The Peter Principle, Buccaneer Books 1996

Rozdział 10:

- G. Pascal Zachary, Showstopper! The Breakneck Race to Create Windows NT and the Next Generation at Microsoft, The Free Press 1994

Rozdział 12:

- M. Thomas, Why Free Software Usability Tends to Suck, 2002; <http://mpt.phrasewise.com/2002/04/13>

Rozdział 13:

- C. Snyder, Paper Prototyping: The Fast and Easy Way to Design and Refine User Interfaces, Morgan Kaufmann 2003

Rozdział 14:

- Microsoft .NET: Realizing the Next Generation Internet, Microsoft, 22 lipca 2000
- An Introduction to Microsoft HailStorm, Microsoft, marzec 2001
- Why Jini Technology Now?, Sun.com, 1999
- G. Gilder, The Coming Software Shift, Forbes ASAP, 28 sierpnia 1995

Rozdział 15:

- T. DeMarco, T. Lister, Peopleware: Productive Projects and Teams , op. cit., Dorset House 1999
- D. Winer, The Micro Channel Architecture, DaveNet, 6 lipca 2001

Rozdział 16:

- R. Walker, The Guts of a New Machine, The New York Times, 30 listopada 2003

Rozdział 17:

- First ClearType screens posted, Microsoft.com, 26 stycznia 2000

Rozdział 18:

- E. Raymond, The Art of UNIX Programming, Addison-Wesley 2003 (UNIX. Sztuka programowania, Helion, 2004)
- Idem, Draft for Anti-Idiotarian Manifesto (version 2), Armed nd Dangerous, 16 października 2002

- E. Raymond, Surprised By Wealth, Linux Today, 10 grudnia 1999
- J. Spolsky, User Interface Design for Programmers, Apress 2001
- M. Koradia, Red Hat recommends Windows for consumers, ZDNet UK, 4 listopada 2003

Rozdział 21:

- D. Coupland, Microserfs, ReganBooks 1996
- T. DeMarco, T. Lister, Peopleware: Productive Projects and Teams...
- A. Kohn, Why Incentive Plans Cannot Work, Harvard Business Review, 1 października 1993

Rozdział 22:

- J. Gleick, Chasing Bugs in the Electronic Village, New York Times Magazine, 4 sierpnia 1992

Rozdział 27:

- P. Norton, Inside the IBM PC: Access to Advanced Features and Programming, R. J. Brady Co. 1983

Rozdział 28:

- M. Daisey, 21 Dog Years: Doing Time @ Amazon.com, Free Press 2002
- R. Austin, Measuring and Managing Performance in Organizations, Dorset House 1996

Rozdział 29:

- J. Tarter, Soft*letter, 30 kwietnia 2001
- M. R. Chapman, In Search of Stupidity: Over 20 Years of High-Tech Marketing Disasters, Apress 2003

Rozdział 30:

- S. Corbett, The Long Road From Sudan to America, The New York Times Magazine, 1 kwietnia 2001
- C. Bicknell, PointCast Coffin About to Shut; Wired News, 29 marca 2000
- P. Schwartz, P. Leyden, The Long Boom: A History of the Future, 1980-2020; Wired, lipiec 1997

Rozdział 36:

- R. Spector, amazon.com - Get Big Fast: Inside the Revolutionary Business Model that Changed the World, HarperCollins 2000
- F. Lager, Ben & Jerry's: The Inside Scoop: How Two Real Guys Built a Business With a Social Conscience and a Sense of Humor, Crown 1994

Rozdział 37:

- P. Odell, ActiveNames Shuttters Business, DIRECT Newsline, 17 kwietnia 2001

Rozdział 39:

- L. Akerlund, Why I don't like bloatware: A perfectly normal rant; Linus's Home Page, 1998
- D. Coursey, Want a cheap alternative to MS Office? Here's why you should try ThinkFree; ZDNet, 2 lutego 2001
- Ch. Bermant, Yeah Write, WashingtonPost.com, 27 czerwca 1997
- J. Zawinski, Easter eggs, 1998

Rozdział 40:

- D. Takahashi, Opening the XBox: Inside Microsoft's Plan to Unleash an Entertainment Revolution, Prima Lifestyles 2002
- Netscape Communications News Release, Netscape Communications Offers New Network Navigator Free on the Internet, Netscape.com, 1999
- Netscape Communications News Release, MCI Selects Netscape Communications' Secure Software for New InternetMCI Service, Netscape.com, 1999
- Ch. Ferguson, High Stakes, No Prisoners: A Winner's Tale of Greed and Glory in the Internet Wars, Crown Business, 1999

Rozdział 42:

- R. Chen, The Old New Thing
- M. Driver, Microsoft WinFX Accelerates Need for .NET Adoption, Gartner Research, 3 listopada 2003
- P. Graham, The Other Road Ahead, wrzesień 2001
- J. Udell, Questions about Longhorn, part 1: WinFS, iDiscuss: John Udell's Weblog, InfoWorld, 2 czerwca 2004
- Idem, Questions about Longhorn, part 3: Avalon's enterprise mission, iDiscuss: John Udell's Weblog, InfoWorld, 9 czerwca 2004
- Introduction to HTML Applications (HTAs), Microsoft Corporation
- J. Beda, Is Avalon a way to take over the Web?; Channel 9, 7 kwietnia 2004

Rozdział 44:

- J. Osborn, Deep Inside C#: An Interview with Microsoft Chief Architect Aders Hejlsberg, O'Reilly.com, 1 sierpnia 2000